Front End Dev UI Designers

Hiring organization
DISR

Employment Type
Contractor

Beginning of employment
01/07/2027

Duration of employment
12 months with 2 extensions of 12 months each.

Valid through
24.04.2026

Description

The Department of Industry, Science and Resources and our broader portfolio are integral to the Australian Government's economic agenda. Our purpose is to help the government build a better future for all Australians through enabling a productive, resilient and sustainable economy, enriched by science and technology. We do this by: growing innovative and competitive businesses, industries and regions, investing in science and technology,strengthening the resources sector.
The Chief Information Officer Division (CIOD) provides a range of enabling services and operations delivery to the department and to Australian businesses and are seeking experienced and motivated Front-end developer / User interface Designers to support ongoing major projects across the Corporate and Digital Division. The roles will be responsible for driving a human-centric approach to service delivery, focusing on understanding customer, business, and technology needs and balancing these to deliver effective digital services.
We are seeking experienced Front End Developers / User Interface Designers with a dual skillset, working across both disciplines to deliver intuitive, fit for purpose interfaces through a lean design process involving rapid prototyping, testing, and implementation of solutions.
Candidates will work in multi-disciplinary teams to design and develop product improvements, features, user flows, user interfaces, and front-end development.

Responsibilities

You will work closely with others in the team to:

- help define user-centric designs, iterate and improve to add additional value, based on user feedback
- Be responsible for user-focused UI designs and specification of user flows, prototypes, high-fidelity interfaces
- Plan and perform user experience evaluation to check and confirm that usability and accessibility requirements have been met
- Implement UI component using HTML/CSS and JavaScript Work closely with the team's user researcher and designers to translate findings from usability testing into improvements for the user interface
- Advocate and problem solve for user-centric design solutions with developers and cCoach back-end engineers on usability and front-end development

As a UI Designer, you will tackle complex problems and transform them into intuitive and easy-to-use designs. Then, communicate them by user flows, wireframes, and prototypes.

As a Front-end developer, you will work with developers translating and problem-solving designs, POC and wireframes into modules and high-quality codes for the best usability and accessibility outcomes.

Technical skills

- Experience implementing responsive UI components for web applications and websites using HTML/CSS, ReactJS and/or Angular Experience using prototyping tools such as Adobe XD, Axure or Figma is highly desirable
- Understanding and application of design principles and systems
- Understanding and implementation of WCAG 2.1 level AA guidelines as a

minimum, how those guidelines relate to websites and applications, and how visual design, page and code structures.

Qualifications

You must hold a current Baseline security clearance at commencement.

Experience

Essential criteria

- Demonstrated experience designing user interfaces working within to an existing style guide and/or design system using HTML, CSS, and Javascript framework such as ReactJS, and/or Angular.
- Effective communication skills with the ability to work with and influence multiple stakeholders, and clearly articulate design decisions through a well-conceived rationale.
- Demonstrated experience in working with others to translate findings from usability testing into actionable improvements to a user interface.
- Knowledge and implementation of Accessibility requirements – Web Content Accessibility Guidelines (WCAG) 2.1, level AA as a minimum.

Desirable criteria

- Demonstrated experience designing wireframes, user interfaces, and interactive prototypes with a high attention to detail and ability to rapidly prototype, test, and iterate designs.
- Tertiary Qualifications in a design or computer science/ICT related discipline (Human Factors, Communication/Graphic Design, Systems Design, Psychology, Computer Interaction, Web development etc.)